



# OBRAMS – Rimfire Precision Tactical

## Move 'em Over

**START POSITION:** Prone / rooftop

**GUN READY CONDITION:** Upon direction from Range Officer, load magazine in gun, chamber one round, safety on. Shooter will have 14 rounds.

**SCORING:** 120 points maximum , 10 points/target moved to opposite side

**TARGETS:** 2 – 6 plate dueling trees

**SCORED HITS:** Plate must be moved to the opposite side of the stand to count.

**STARTSTOP:** Per Range Officer, 5 min time limit

**FAILURE TO ENGAGE = -10 points**

**STAGE PROCEDURE:** Upon start signal engage each plate on the dueling tree. Plate must be moved to the opposite side to count as a hit. Shooter is allowed 14 rounds, 5-minute total time limit. Bounce backs are good and halfway is good.

